

Lecture 2 Handout

Introduction to Python Programming

INF 605 - Introduction to Programming - Python

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Required Reading

Textbook: Deitel Chapter 2, Pages 49-72

Learning Objectives

By the end of this lecture, you will be able to:

1. **Create and manipulate** variables with meaningful names following Python conventions
2. **Work with** different data types (integers, floats, strings) and check their types
3. **Perform** arithmetic calculations using all Python operators with proper precedence
4. **Format output** professionally using f-strings and print() function features
5. **Get user input** and convert between data types as needed
6. **Make decisions** in programs using if statements and boolean expressions
7. **Compare values** using relational operators and understand truthiness
8. **Build complete programs** that solve real-world problems step by step

1 Today's Learning Journey

This lecture builds directly on the foundations from Lecture 1, taking you from basic Python concepts to writing interactive, decision-making programs. We'll follow a structured five-part journey:

Part I: Variables and Assignment (15 min)

- Creating and naming variables with proper conventions
- Understanding data types and memory concepts
- Using the type() function for verification
- Hands-on practice with personal data variables

Part II: Arithmetic Operations (15 min)

- Mastering all seven arithmetic operators
- Understanding operator precedence (PEMDAS)
- Using augmented assignment operators
- Building compound interest calculators

Part III: Input/Output and Strings (15 min)

- Advanced `print()` function features
- Professional f-string formatting techniques
- Getting and processing user input
- Creating interactive greeting programs

Part IV: Decision Making with `if` (15 min)

- Boolean values and comparison operators
- `if` statement syntax and Python indentation
- String comparisons and validation
- Building age verification and login systems

Part V: Objects and Wrap-up (15 min)

- Understanding Python's object model
- Dynamic typing and object references
- Preview of descriptive statistics applications
- Reviewing accomplishments and next steps

Today's Focus: Writing real Python programs that you can use immediately!

2 Review from Last Lecture

Before diving into new material, let's quickly review the key concepts from Lecture 1:

2.1 Programming Concepts

- **What is programming?** Problem solving with precise computer instructions
- **Why Python?** Readable, powerful, versatile, and extremely popular
- **Good programming language features:** Easy to learn, expressive syntax, large community

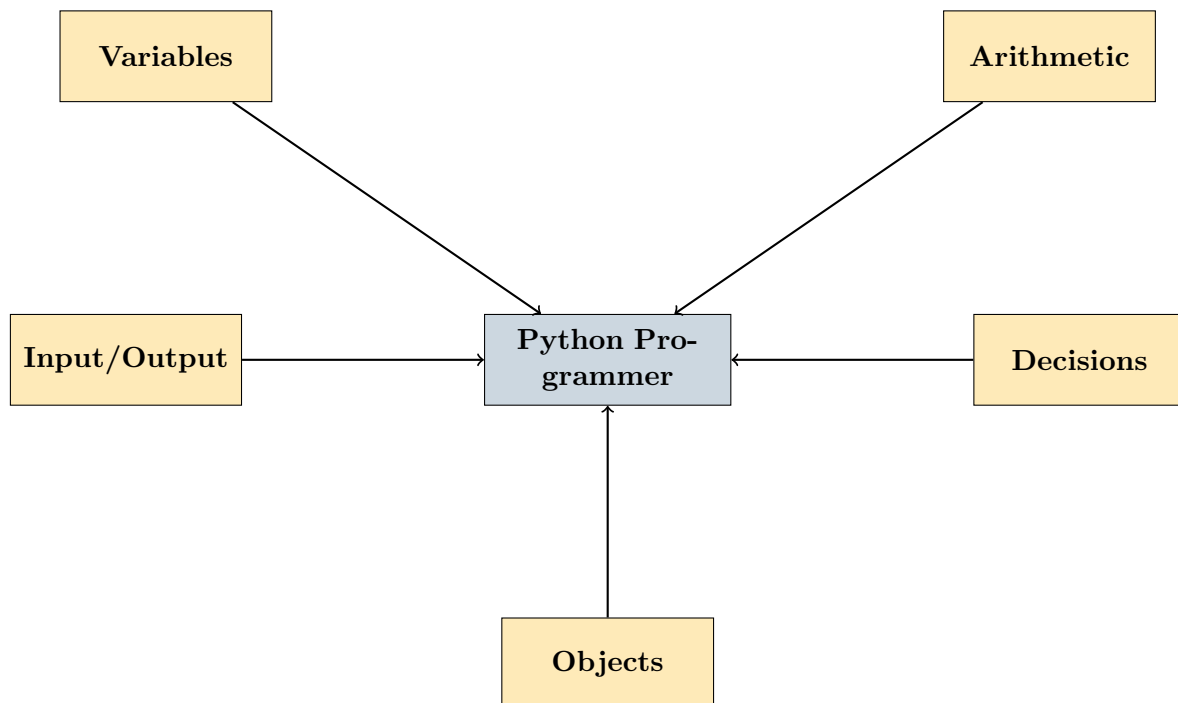
2.2 Hands-On Experience From Last Class

- Used Google Colab for cloud-based Python development
- Wrote "Hello, World!" programs with proper syntax
- Created simple variables and performed basic calculations
- Explored Python as a powerful interactive calculator

This foundation gives us everything we need to build more sophisticated programs today!

3 Chapter 2 Overview - Your Python Foundation

Chapter 2 of the Deitel textbook focuses on the fundamental building blocks of Python programming. Think of today's material as learning the essential tools that every Python programmer must master.



Today's Mission: Transform from "Python curious" to "Python capable"

Each concept builds on the previous one, just like learning to drive a car - you need to master the fundamentals before you can navigate complex situations!

4 Part I: Variables and Assignment

4.1 Understanding Variables: Named Storage Containers

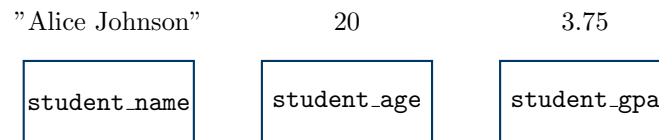
Variables are the foundation of all programming. Think of them as labeled boxes in a warehouse where you can store different types of information.

Key Concepts:

- Each variable has a **name** (identifier) that you choose
- Each variable stores a **value** of some type

- Values have a **type** (integer, string, float, boolean)
- Variables can be **changed** throughout your program (that's why they're called "variable")

Real-World Analogy: Variables are like labeled boxes in a warehouse. Each box has a label (the variable name) and contains something valuable (the data).



Computer Memory

Variables make programs flexible and reusable because you can change the values and your calculations will automatically update!

4.2 Creating Variables with Assignment Statements

The fundamental syntax for creating variables in Python is simple yet powerful:

variable_name = value

The equals sign (=) is the **assignment operator**. It means "take the value on the right and store it in the variable named on the left."

Important Note: The assignment operator (=) is NOT the same as mathematical equality. It's an instruction to store a value, not a statement that two things are equal.

Listing 1: Creating Variables with Different Data Types

```

1  # Storing text (strings) - note the quotes are required
2  student_name = "Alice Johnson"
3  university = "Quinnipiac University"
4  major = "Computer Science"
5  course_code = "INF 605"
6
7  # Storing whole numbers (integers)
8  current_year = 2025
9  student_age = 20
10 credits_needed = 120
11 semester_number = 2
12
13 # Storing decimal numbers (floats)
14 student_gpa = 3.75
15 tuition_cost = 52890.00
16 coffee_price = 4.95
17 tax_rate = 0.08
18
19 # Storing True/False values (booleans)
20 is_enrolled = True
21 has_scholarship = False
22 is_on_campus = True
23 completed_prerequisites = False

```

Memory Concept: When you create a variable, Python allocates memory space and creates a reference from your variable name to that memory location.

4.3 Variable Naming Rules and Best Practices

Python has both **required rules** that must be followed (or your program won't work) and **recommended conventions** that make your code professional and readable.

4.3.1 Required Rules (Must Follow)

- Must start with a letter (a-z, A-Z) or underscore (_)
- Can contain letters, numbers (0-9), and underscores
- Cannot start with a number: `2names` is invalid
- Cannot contain spaces: `first name` is invalid
- Cannot use special characters: `student@email` is invalid
- Cannot use Python keywords: `if`, `for`, `while`, `class`, etc.

4.3.2 Recommended Style Guidelines (PEP 8)

Python has an official style guide called PEP 8 (Python Enhancement Proposal 8) that provides recommendations for writing clean, readable code:

- Use **snake_case**: all lowercase letters with underscores between words
- Use descriptive names: `total_price` not `tp`
- Avoid abbreviations: `temperature` not `temp`
- Use meaningful names: `user_age` not `x`
- Constants use ALL_CAPS: `MAX_ATTEMPTS = 3`

Examples of Good and Bad Variable Names:

- **Excellent:** `first_name`, `total_cost`, `is_valid_email`
- **Acceptable:** `name`, `cost`, `valid`
- **Poor:** `n`, `x`, `data`, `temp`
- **Invalid:** `2names`, `first-name`, `user@email`

4.4 Python is Case Sensitive!

This is a common source of errors for beginning programmers. Python treats these as completely different variables:

All Different Variables!

↔		↔
student_name	Student_Name	STUDENT_NAME

Variable 1

Variable 2

Variable 3

Common Beginner Mistake:

```
1 # Create a variable
2 studentName = "Alice"
3
4 # Later try to use it (with different capitalization)
5 print(studentname) # ERROR: NameError: name 'studentname' is not
   defined
```

Best Practice: Choose one naming convention and stick to it consistently. Python recommends snake_case.

4.5 Python Data Types Explained

Python automatically determines the type of data based on how you write the value. This is called **dynamic typing** and makes Python very beginner-friendly.

4.5.1 1. Integers (int) - Whole Numbers

Integers represent whole numbers without decimal points:

```
1 age = 20
2 year = 2025
3 temperature = -5
4 score = 0
5 population = 8000000
```

4.5.2 2. Floating-Point Numbers (float) - Decimal Numbers

Floats represent numbers with decimal points:

```
1 gpa = 3.75
2 price = 29.99
3 temperature = 98.6
4 pi_approximation = 3.14159
5 percentage = 0.85
```

4.5.3 3. Strings (str) - Text Data

Strings represent text and must be enclosed in quotes (single or double):

```
1 name = "Alice Johnson"
2 message = 'Hello, World!' # Single quotes also work
3 address = "123 Main St, Hamden, CT"
4 empty_string = "" # Valid empty string
5 course = "Introduction to Programming"
```

4.5.4 4. Booleans (bool) - True/False Values

Booleans represent logical true/false values:

```
1 is_student = True # Note: Capital T
2 has_license = False # Note: Capital F
3 is_enrolled = True
4 completed_course = False
```

Key Point: Python automatically determines the type - you don't need to declare it explicitly like in some other languages!

4.6 The type() Function - Checking Data Types

Python provides the `type()` function to check what type of data you're working with. This is incredibly useful for debugging and understanding your program's behavior.

Listing 2: Using the `type()` Function

```
1 # Create variables of different types
2 student_name = "Alice Johnson"
3 student_age = 20
4 student_gpa = 3.75
5 is_enrolled = True
6
7 # Check their types - Python shows the class name
8 print(type(student_name))    # <class 'str'>
9 print(type(student_age))     # <class 'int'>
10 print(type(student_gpa))     # <class 'float'>
11 print(type(is_enrolled))     # <class 'bool'>
12
13 # You can also check types of literal values
14 print(type(42))              # <class 'int'>
15 print(type(3.14))            # <class 'float'>
16 print(type("Hello"))         # <class 'str'>
17 print(type(True))            # <class 'bool'>
```

Why This Matters:

- Different types support different operations
- Helps debug when programs don't work as expected
- Some functions require specific types as input
- Understanding types prevents common errors

4.7 Hands-On Exercise: Personal Data Variables

Let's practice creating variables by building a personal information system:

Listing 3: Personal Data Variables Exercise - Complete Example

```
1 # Personal Information Variables
2 # Fill in your own information
3
4 # Text information (strings)
5 my_name = "Your Full Name Here"
6 my_major = "Your Major Here"
7 my_hometown = "Your Hometown, State"
8 favorite_color = "Your Favorite Color"
9
10 # Numerical information (integers and floats)
11 my_age = 20                # Your age (integer)
12 current_year = 2025        # Current year
13 credits_completed = 30     # Credits completed so far
14 my_gpa = 3.5               # Your GPA (float)
15 expected_graduation = 2027 # Expected graduation year
16
17 # Boolean (True/False) information
18 is_on_campus = True        # Do you live on campus?
19 has_car = False            # Do you have a car?
20 is_working = True          # Do you have a job?
```

```

21 plays_sports = False          # Do you play sports?
22
23 # Display all information with professional formatting
24 print("=" * 50)
25 print("STUDENT INFORMATION SYSTEM")
26 print("=" * 50)
27 print()
28
29 # Basic information
30 print(f"Name: {my_name}")
31 print(f"Age: {my_age} years old")
32 print(f"Major: {my_major}")
33 print(f"Hometown: {my_hometown}")
34 print(f"Favorite Color: {favorite_color}")
35 print()
36
37 # Academic information
38 print("ACADEMIC INFORMATION:")
39 print(f"Current GPA: {my_gpa}")
40 print(f"Credits Completed: {credits_completed}")
41 print(f"Expected Graduation: {expected_graduation}")
42 print()
43
44 # Lifestyle information
45 print("LIFESTYLE INFORMATION:")
46 print(f"Lives on Campus: {is_on_campus}")
47 print(f"Has Car: {has_car}")
48 print(f"Currently Working: {is_working}")
49 print(f"Plays Sports: {plays_sports}")
50 print()
51
52 # Check data types (for learning)
53 print("DATA TYPE VERIFICATION:")
54 print(f"Name type: {type(my_name)}")
55 print(f"Age type: {type(my_age)}")
56 print(f"GPA type: {type(my_gpa)}")
57 print(f"On Campus type: {type(is_on_campus)}")
58
59 print("=" * 50)
60 print("System Complete!")

```

Extension Activities:

- Add more personal variables: birth month, number of siblings, etc.
- Calculate derived information: birth year, years until graduation
- Practice with different data types and see how they behave

5 Part II: Arithmetic Operations

5.1 Python's Complete Set of Arithmetic Operators

Python provides seven arithmetic operators that let you perform mathematical calculations. Understanding all of them and their proper usage is essential for any programming task.

Operator	Operation	Example	Result
+	Addition	5 + 3	8
-	Subtraction	5 - 3	2
*	Multiplication	5 * 3	15
**	Exponentiation	5 ** 3	125
/	Division (Float)	5 / 3	1.6667...
//	Floor Division	5 // 3	1
%	Modulus (Remainder)	5 % 3	2

Special Notes:

- ****** is exponentiation in Python, NOT \wedge (which is used in some other languages)
- Regular division (/) always returns a float, even for whole number results
- Floor division (//) returns only the quotient (whole number part)
- Modulus (%) returns only the remainder

Listing 4: Testing All Arithmetic Operators

```

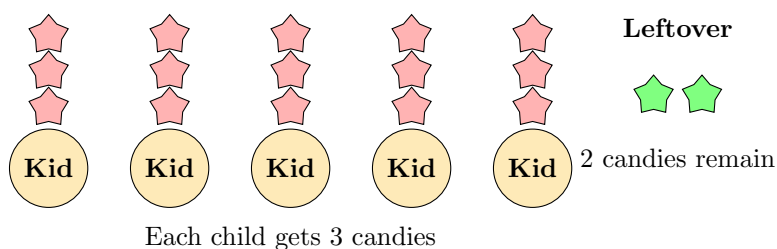
1 # Comprehensive operator demonstration
2 a, b = 17, 5
3
4 print("ARITHMETIC OPERATORS DEMONSTRATION")
5 print(f"Working with a = {a} and b = {b}")
6 print("-" * 40)
7
8 print(f"Addition:      {a} + {b} = {a + b}")      # 22
9 print(f"Subtraction:   {a} - {b} = {a - b}")      # 12
10 print(f"Multiplication: {a} * {b} = {a * b}")      # 85
11 print(f"Exponentiation: {a} ** {b} = {a ** b}")    # 1419857 (17^5)
12 print(f"Division:      {a} / {b} = {a / b}")      # 3.4
13 print(f"Floor Division: {a} // {b} = {a // b}")    # 3 (quotient only)
14 print(f"Modulus:       {a} % {b} = {a % b}")      # 2 (remainder only)
15
16 print("\nVERIFICATION:")
17 print(f"Check floor division: {a // b} * {b} + {a % b} = {(a // b) * b} + {a % b}")
18 print(f"This equals our original number: {a}")

```

5.2 Understanding Floor Division and Modulus

Floor division and modulus are powerful operators that many beginners find confusing. Let's understand them with a practical example.

Real-World Example: Dividing 17 candies among 5 children



In Python:

- $17 // 5 = 3$ (each child gets 3 candies - the quotient)
- $17 \% 5 = 2$ (2 candies are left over - the remainder)
- Verification: $3 \times 5 + 2 = 17 \checkmark$

5.2.1 Practical Applications of Floor Division and Modulus

Listing 5: Practical Uses for Floor Division and Modulus

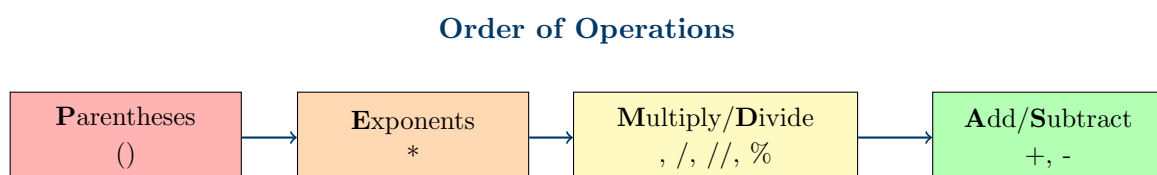
```

1 # Time conversion example
2 total_minutes = 157
3
4 hours = total_minutes // 60      # How many complete hours?
5 remaining_minutes = total_minutes % 60 # How many minutes left?
6
7 print(f"{total_minutes} minutes equals {hours} hours and {
8     remaining_minutes} minutes")
9 # Output: 157 minutes equals 2 hours and 37 minutes
10
11 # Check if a number is even or odd
12 number = 23
13 if number % 2 == 0:
14     print(f"{number} is even")
15 else:
16     print(f"{number} is odd")
17
18 # Cycle through a list (useful for arrays/lists later)
19 day_number = 23
20 days_of_week = ["Monday", "Tuesday", "Wednesday", "Thursday", "Friday",
21                 "Saturday", "Sunday"]
22 day_index = day_number % 7 # Will give us a number 0-6
23 print(f"Day {day_number} of the month falls on index {day_index}")
24
25 # Distribution problem
26 total_items = 100
27 containers = 7
28 items_per_container = total_items // containers
29 leftover_items = total_items % containers
30
31 print(f"Distribute {total_items} items into {containers} containers:")
32 print(f"Each container gets {items_per_container} items")
33 print(f"There are {leftover_items} items left over")

```

5.3 Operator Precedence - PEMDAS Rules

Python follows the standard mathematical order of operations, often remembered by the acronym PEMDAS:



Important Details:

- Operations of equal precedence are evaluated left to right
- Multiplication, division, floor division, and modulus have equal precedence
- Addition and subtraction have equal precedence (lower than multiplication/division)

Listing 6: Order of Operations Examples

```

1 # Basic precedence examples
2 print("ORDER OF OPERATIONS EXAMPLES:")
3 print(f"2 + 3 * 4 = {2 + 3 * 4}")           # 14 (not 20!)
4 print(f"(2 + 3) * 4 = {(2 + 3) * 4}")       # 20
5
6 print(f"2 ** 3 * 4 = {2 ** 3 * 4}")         # 32 (exponent first)
7 print(f"2 * 3 ** 4 = {2 * 3 ** 4}")         # 162 (exponent first)
8
9 # Left-to-right for same precedence
10 print(f"20 / 4 * 5 = {20 / 4 * 5}")         # 25.0 (not 1.0!)
11 print(f"20 / (4 * 5) = {20 / (4 * 5)}")     # 1.0
12
13 # Complex expressions
14 print(f"10 - 3 * 2 + 5 = {10 - 3 * 2 + 5}") # 11
15 print(f"(10 - 3) * (2 + 5) = {(10 - 3) * (2 + 5)}") # 49

```

Best Practice: Use parentheses to make your intentions clear, even when not required:

- Unclear: price * quantity + tax
- Clear: (price * quantity) + tax

5.4 Augmented Assignment Operators

Augmented assignment operators provide a shortcut for modifying variables. They combine an arithmetic operation with assignment in a single step.

Operator	Equivalent Long Form	Meaning
+=	x = x + 5	Add and assign
-=	x = x - 5	Subtract and assign
*=	x = x * 5	Multiply and assign
/=	x = x / 5	Divide and assign
**=	x = x ** 5	Exponentiate and assign
//=	x = x // 5	Floor divide and assign
%=	x = x % 5	Modulus and assign

Listing 7: Augmented Assignment Examples - Banking System

```

1 # Bank account balance simulation
2 print("BANKING SYSTEM SIMULATION")
3 print("=" * 30)
4
5 account_balance = 1000.00
6 print(f"Starting balance: ${account_balance:.2f}")
7
8 # Deposit money (addition)
9 deposit_amount = 250.00
10 account_balance += deposit_amount
11 print(f"After depositing ${deposit_amount}: ${account_balance:.2f}")
12

```

```

13 # Pay monthly fee (subtraction)
14 monthly_fee = 15.00
15 account_balance -= monthly_fee
16 print(f"After monthly fee of ${monthly_fee}: ${account_balance:.2f}")
17
18 # Interest compounds monthly (multiplication)
19 monthly_interest_rate = 1.015 # 1.5% monthly interest
20 account_balance *= monthly_interest_rate
21 print(f"After 1.5% interest: ${account_balance:.2f}")
22
23 # Withdraw half for emergency (division)
24 account_balance /= 2
25 print(f"After withdrawing half: ${account_balance:.2f}")
26
27 print("=" * 30)
28 print("Banking simulation complete!")

```

Benefits of Augmented Assignment:

- More concise and readable code
- Less typing and fewer opportunities for typos
- Shows clear intent to modify a variable
- Commonly used in professional code

5.5 Hands-On Exercise: Compound Interest Calculator

Let's build a practical financial calculator that demonstrates all the arithmetic concepts we've learned:

Listing 8: Complete Compound Interest Calculator

```

1 # Compound Interest Calculator
2 # Formula: Final Amount = Principal  $\times (1 + rate)^{years}$ 
3
4 print("=" * 60)
5 print("COMPOUND INTEREST INVESTMENT CALCULATOR")
6 print("=" * 60)
7
8 # Investment parameters
9 principal = 1000.00 # Initial investment amount
10 annual_rate = 0.05 # 5% annual interest rate
11 years = 10 # Investment period in years
12
13 # Display investment details
14 print("INVESTMENT PARAMETERS:")
15 print(f"Principal Amount: ${principal:.2f}")
16 print(f"Annual Interest Rate: {annual_rate * 100}%")
17 print(f"Investment Period: {years} years")
18 print()
19
20 # Method 1: Using the compound interest formula directly
21 print("METHOD 1: Direct Formula Calculation")
22 final_amount = principal * (1 + annual_rate) ** years
23 interest_earned = final_amount - principal
24 total_growth_percentage = (final_amount / principal - 1) * 100
25

```

```

26 print(f"Final Amount: ${final_amount:.2f}")
27 print(f"Interest Earned: ${interest_earned:.2f}")
28 print(f"Total Growth: {total_growth_percentage:.1f}%")
29 print()
30
31 # Method 2: Year-by-year simulation to show compound growth
32 print("METHOD 2: Year-by-Year Growth Simulation")
33 print("Year | Balance")
34 print("-" * 20)
35
36 current_amount = principal
37 print(f"  0  | ${current_amount:.2f}")
38
39 for year in range(1, years + 1):
40     yearly_interest = current_amount * annual_rate
41     current_amount += yearly_interest
42     print(f" {year:2d} | ${current_amount:.2f}")
43
44 print("-" * 20)
45 print(f"Final amount matches: ${current_amount:.2f}")
46 print()
47
48 # Comparison with different interest rates
49 print("RATE COMPARISON ANALYSIS:")
50 print("Rate | 10-Year Final Amount | Total Return")
51 print("-" * 45)
52
53 for rate in [0.03, 0.05, 0.07, 0.10]:
54     final = principal * (1 + rate) ** years
55     return_amount = final - principal
56     return_percentage = (final / principal - 1) * 100
57
58     print(f"{rate*100:4.1f}% | ${final:15,.2f} | ${return_amount:7,.2f}
59           ({return_percentage:.1f}%)")
60
61 print("=" * 60)
62 print("Investment analysis complete!")

```

5.6 Math Module Preview

While Python's built-in arithmetic operators handle most calculations, the math module provides advanced mathematical functions for more complex operations:

Listing 9: Math Module Functions

```

1 import math
2
3 # Mathematical constants
4 print(f"Pi: {math.pi}")           # 3.14159...
5 print(f"Euler's number (e): {math.e}") # 2.71828...
6
7 # Common functions
8 print(f"Square root of 16: {math.sqrt(16)}") # 4.0
9 print(f"2 to the power of 8: {math.pow(2, 8)}") # 256.0
10 print(f"Ceiling of 4.3: {math.ceil(4.3)}") # 5
11 print(f"Floor of 4.7: {math.floor(4.7)}") # 4
12
13 # Trigonometric functions (angles in radians)

```

```

14 print(f"sin( $\pi/2$ ): {math.sin(math.pi/2)}")           # 1.0
15 print(f"cos(0): {math.cos(0)}")                         # 1.0
16
17 # Convert between degrees and radians
18 angle_degrees = 45
19 angle_radians = math.radians(angle_degrees)
20 print(f"{angle_degrees} degrees = {angle_radians:.4f} radians")

```

6 Part III: Input/Output and Strings

6.1 Advanced print() Function Features

The `print()` function is more powerful than it first appears. Understanding its full capabilities lets you create professional-looking output.

Listing 10: Advanced `print()` Function Techniques

```

1  # Basic printing
2  print("Hello, World!")
3
4  # Printing multiple items (automatic space separation)
5  name = "Alice"
6  age = 20
7  gpa = 3.75
8  print("Student:", name, "Age:", age, "GPA:", gpa)
9  # Output: Student: Alice Age: 20 GPA: 3.75
10
11 # Custom separator between items
12 print("Apple", "Banana", "Cherry", sep=", ")
13 # Output: Apple, Banana, Cherry
14
15 print("2025", "01", "27", sep="-")
16 # Output: 2025-01-27
17
18 # Custom ending (default is newline \n)
19 print("Loading", end="...")
20 print("Complete!")
21 # Output: Loading...Complete!
22
23 # Print to different destinations
24 import sys
25 print("Normal message")           # Goes to standard output
26 print("Error message", file=sys.stderr) # Goes to error stream
27
28 # No separator between items
29 print("A", "B", "C", sep="")      # Output: ABC
30
31 # Multiple lines with escape characters
32 print("Line 1\nLine 2\nLine 3")   # \n creates new lines
33 print("Name:\tAlice\nAge:\t20")   # \t creates tab spacing

```

Key `print()` Parameters:

- `sep=` controls what goes between multiple items
- `end=` controls what goes at the end of the print statement
- `file=` controls where the output goes

6.2 Understanding Strings - Text Data in Detail

Strings are sequences of characters that represent text data. Understanding how to work with strings is crucial for interactive programming.

6.2.1 Different Ways to Create Strings

Listing 11: String Creation Methods

```
1 # Single quotes
2 name1 = 'Alice Johnson'
3 message1 = 'Hello, World!'
4
5 # Double quotes (Python's preference)
6 name2 = "Bob Smith"
7 message2 = "Welcome to Python!"
8
9 # When to use each type
10 apostrophe_string = "It's a beautiful day"           # Use double quotes
   for apostrophes
11 quote_string = 'He said "Hello" to everyone'         # Use single quotes
   for internal quotes
12
13 # Triple quotes for multi-line strings
14 long_message = """This is a long message
15 that spans multiple lines.
16 It preserves line breaks and spacing."""
17
18 # Empty strings are valid
19 empty_string = ""
20 empty_string2 = ''
```

6.2.2 Escape Characters for Special Formatting

Listing 12: Escape Characters in Strings

```
1 # Common escape sequences
2 print("Line 1\nLine 2")           # \n creates new line
3 print("Name:\tAge:\tGPA:")        # \t creates tab spacing
4 print("This is a \"quoted\" word") # \" includes quote in string
5 print('It\'s a nice day')         # \' includes apostrophe in single-
   quoted string
6 print("Path: C:\\Users\\Alice")   # \\ creates literal backslash
7
8 # Raw strings (prefix with r) treat backslashes literally
9 file_path = r"C:\Users\Alice\Documents\file.txt"
10 print(file_path)
11
12 # Unicode characters
13 print("Python is fun! \u2764")    # \u2764 is heart symbol (heart emoji)
14 print("Greek letter pi: \u03C0")  # \u03C0 is $pi$
```

6.3 F-String Formatting - The Modern Way

F-strings (formatted string literals) are Python's most modern and powerful way to include variables in strings. They're fast, readable, and incredibly flexible.

6.3.1 Basic F-String Syntax and Usage

Listing 13: Basic F-String Examples

```
1 # Basic f-string syntax: f"text {variable} more text"
2 name = "Alice Johnson"
3 age = 20
4 university = "Quinnipiac University"
5
6 # Simple variable insertion
7 print(f"Hello, my name is {name}")
8 print(f"I am {age} years old")
9 print(f"I attend {university}")
10
11 # Multiple variables in one string
12 print(f"My name is {name}, I'm {age} years old, and I attend {
    university}.")
13
14 # Expressions inside braces
15 width = 10
16 height = 5
17 print(f"Rectangle area: {width * height} square units")
18 print(f"Rectangle perimeter: {2 * (width + height)} units")
19
20 # Function calls inside f-strings
21 import math
22 radius = 7
23 print(f"Circle area: {math.pi * radius**2:.2f}")
```

6.3.2 Number Formatting with F-Strings

Listing 14: Advanced F-String Number Formatting

```
1 # Decimal places formatting
2 price = 29.99567
3 print(f"Price: ${price:.2f}") # $29.96 (2 decimal places)
4 print(f"Price: ${price:.4f}") # $29.9957 (4 decimal places)
5
6 # Percentage formatting
7 success_rate = 0.847
8 print(f"Success rate: {success_rate:.1%}") # Success rate: 84.7%
9 print(f"Success rate: {success_rate:.2%}") # Success rate: 84.70%
10
11 # Integer formatting with thousands separator
12 population = 1234567
13 salary = 75000
14 print(f"Population: {population:,}") # Population: 1,234,567
15 print(f"Annual salary: ${salary:,}") # Annual salary: $75,000
16
17 # Scientific notation
18 large_number = 1234567890
19 print(f"Scientific: {large_number:.2e}") # Scientific: 1.23e+09
20
21 # Field width and alignment
22 name1, name2 = "Alice", "Bob"
23 score1, score2 = 95, 87
24
```



```

25 # Right-aligned in specified width
26 print(f"{name1:>10}: {score1:>3}")          # Right-aligned
27 print(f"{name2:>10}: {score2:>3}")
28
29 # Left-aligned
30 print(f"{name1:<10}: {score1}")             # Left-aligned
31 print(f"{name2:<10}: {score2}")
32
33 # Center-aligned
34 print(f"{'SCORES':^20}")                   # Centered in 20 characters

```

6.3.3 Professional Output Formatting

Listing 15: Professional Receipt Example with F-Strings

```

1 # Professional receipt formatting example
2 product = "Wireless Headphones"
3 price = 89.99
4 quantity = 2
5 tax_rate = 0.0825
6
7 # Calculate totals
8 subtotal = price * quantity
9 tax_amount = subtotal * tax_rate
10 total = subtotal + tax_amount
11
12 # Create professional receipt
13 print("=" * 40)
14 print(f"{'ELECTRONICS STORE RECEIPT':^40}")
15 print("=" * 40)
16 print(f>Date: {'2025-01-27':>32})
17 print()
18
19 print(f"{'Item':<20} {'Qty':>5} {'Price':>8} {'Total':>8}")
20 print("-" * 40)
21 print(f"{'product':<20} {'quantity':>5} ${price:>7.2f} ${subtotal:>7.2f}")
22 print()
23
24 print(f"{'Subtotal:':<32} ${subtotal:>7.2f}")
25 print(f"{'Tax ({:.1%}):':<32} ${tax_amount:>7.2f}".format(tax_rate))
26 print("-" * 40)
27 print(f"{'TOTAL:':<32} ${total:>7.2f}")
28 print("=" * 40)
29 print("Thank you for your business!")

```

6.4 Getting User Input with input() Function

The input() function transforms your programs from static calculators into interactive applications that respond to user needs.

6.4.1 Basic Input Function Usage

Listing 16: Basic Input Function Examples

```

1 # Basic input - always returns a string
2 name = input("What is your name? ")

```

```

3 print(f"Hello, {name}!")
4
5 # Input with descriptive prompts
6 favorite_color = input("What's your favorite color? ")
7 print(f"That's cool! {favorite_color} is a beautiful color.")
8
9 # Multiple inputs
10 first_name = input("Enter your first name: ")
11 last_name = input("Enter your last name: ")
12 print(f"Nice to meet you, {first_name} {last_name}!")

```

6.4.2 Type Conversion for Numeric Input

Since `input()` always returns a string, you must convert to numbers for mathematical operations:

Listing 17: Converting Input to Numbers

```

1 # Getting numbers requires type conversion
2 print("GRADE CALCULATOR")
3 print("-" * 20)
4
5 # Method 1: Convert after input
6 age_string = input("How old are you? ")
7 age = int(age_string)
8 print(f"Wow, {age} is a great age!")
9
10 # Method 2: Convert during input (more common)
11 height = float(input("Enter your height in meters: "))
12 weight = float(input("Enter your weight in kg: "))
13
14 # Calculate BMI
15 bmi = weight / (height ** 2)
16 print(f"Your BMI is {bmi:.1f}")
17
18 # Multiple numeric inputs example
19 print("\nGRADE POINT AVERAGE CALCULATOR")
20 print("Enter your grades for 4 classes:")
21
22 grade1 = float(input("Class 1 grade: "))
23 grade2 = float(input("Class 2 grade: "))
24 grade3 = float(input("Class 3 grade: "))
25 grade4 = float(input("Class 4 grade: "))
26
27 # Calculate average
28 average = (grade1 + grade2 + grade3 + grade4) / 4
29 print(f"Your GPA is: {average:.2f}")

```

6.5 Type Conversion Functions Explained

Understanding type conversion is crucial for working with user input and different data types.

Function	Purpose	Example
<code>int()</code>	Convert to integer	<code>int("42")</code> → 42
<code>float()</code>	Convert to decimal	<code>float("3.14")</code> → 3.14
<code>str()</code>	Convert to string	<code>str(42)</code> → "42"
<code>bool()</code>	Convert to boolean	<code>bool(1)</code> → True

6.5.1 Common Conversion Scenarios and Pitfalls

Listing 18: Type Conversion Examples and Error Handling

```
1 # Safe conversions
2 print("SAFE TYPE CONVERSIONS:")
3 number_string = "42"
4 decimal_string = "3.14159"
5 integer_number = 100
6
7 print(f"String to int: int('{number_string}') = {int(number_string)}")
8 print(f"String to float: float('{decimal_string}') = {float(
9     decimal_string)}")
9 print(f"Int to string: str({integer_number}) = '{str(integer_number)}'"
10 )
11
12 # Boolean conversions
13 print("\nBOOLEAN CONVERSION RULES:")
14 print(f"bool(0) = {bool(0)}") # False
15 print(f"bool(42) = {bool(42)}") # True
16 print(f"bool('') = {bool('')}") # False (empty string)
17 print(f"bool('hi') = {bool('hi')}") # True (non-empty string)
18 print(f"bool([]) = {bool([])}") # False (empty list)
19
20 # Common conversion errors (commented out to avoid crashes)
21 # print(int("hello")) # ValueError: invalid literal
22 # print(float("3.14.15")) # ValueError: could not convert
23 # print(int("3.14")) # ValueError: invalid literal (use float
24 # first)
25
26 # Safe conversion with error checking (preview of try/except)
27 user_input = "not_a_number"
28 try:
29     number = int(user_input)
30     print(f"Successfully converted: {number}")
31 except ValueError:
32     print(f"Cannot convert '{user_input}' to integer")
```

6.6 Hands-On Exercise: Interactive Greeting Program

Let's create a comprehensive interactive program that demonstrates all input/output concepts:

Listing 19: Complete Interactive Greeting Program

```
1 # Interactive Personal Greeting Generator
2 print("=" * 60)
3 print("WELCOME TO THE PERSONAL GREETING GENERATOR")
4 print("=" * 60)
5 print("Let's get to know you better!")
6 print()
7
8 # Collect personal information
9 print("PERSONAL INFORMATION:")
10 first_name = input("What's your first name? ")
11 last_name = input("What's your last name? ")
12 age = int(input("How old are you? "))
13 hometown = input("Where are you from? ")
14 favorite_hobby = input("What's your favorite hobby? ")
15
```

```

15
16 # Collect academic information
17 print("\nACADEMIC INFORMATION:")
18 university = input("What university do you attend? ")
19 major = input("What's your major? ")
20 year_in_school = input("What year are you (freshman, sophomore, etc.)? ")
21
22 # Calculate derived information
23 current_year = 2025
24 birth_year = current_year - age
25 decade = birth_year // 10 * 10 # Round down to nearest decade
26 days_alive_approx = age * 365 # Approximate days alive
27
28 # Create personalized greeting with professional formatting
29 print("\n" + "=" * 60)
30 print(f{'PERSONAL PROFILE GENERATED':^60})
31 print("=" * 60)
32 print()
33
34 print(f"Hello, {first_name} {last_name}!")
35 print(f"It's great to meet a {age}-year-old {year_in_school} from {
    hometown}.".")
36 print()
37
38 print("BACKGROUND ANALYSIS:")
39 print(f"$\bullet$ Born approximately in {birth_year}")
40 print(f"$\bullet$ You're part of the {decade}s generation")
41 print(f"$\bullet$ You've been alive for roughly {days_alive_approx:,}
    days")
42 print()
43
44 print("ACADEMIC PROFILE:")
45 print(f"$\bullet$ University: {university}")
46 print(f"$\bullet$ Major: {major}")
47 print(f"$\bullet$ Academic Level: {year_in_school.title()}")
48 print()
49
50 print("PERSONAL INTERESTS:")
51 print(f"$\bullet$ Favorite Hobby: {favorite_hobby}")
52 print(f"$\bullet$ {favorite_hobby.title()} is an excellent way to spend
    free time!")
53 print()
54
55 # Generate personalized messages based on age
56 print("PERSONALIZED INSIGHTS:")
57 if age < 18:
58     print(f"$\bullet$ You're still in high school - exciting times ahead
        !")
59 elif age < 22:
60     print(f"$\bullet$ You're in the prime college years - make the most
        of it!")
61 elif age < 25:
62     print(f"$\bullet$ You're entering the professional world - great
        opportunities await!")
63 else:
64     print(f"$\bullet$ You bring valuable life experience to your studies
        !")

```

```

65
66 print()
67 print("LOCATION INSIGHT:")
68 if "New York" in hometown or "NY" in hometown:
69     print("$\bullet$ The Big Apple! You know how to handle fast-paced
70         environments.")
71 elif "California" in hometown or "CA" in hometown:
72     print("$\bullet$ West Coast vibes! You probably appreciate
73         innovation and tech.")
74 elif "Texas" in hometown or "TX" in hometown:
75     print("$\bullet$ Everything's bigger in Texas, including
76         opportunities!")
77 else:
78     print(f"$\bullet$ {hometown} sounds like a wonderful place to grow
79         up!")
80
81 print()
82 print("=" * 60)
83 print(f"Thanks for sharing, {first_name}! Welcome to our community!")
84 print("=" * 60)

```

6.7 Building an Interactive Calculator

Let's combine all our input/output knowledge to create a fully functional calculator:

Listing 20: Interactive Calculator Program

```

1  # Interactive Python Calculator
2  print("=" * 50)
3  print("PYTHON INTERACTIVE CALCULATOR")
4  print("=" * 50)
5  print("Available operations: +, -, *, /, **, //, %")
6  print()
7
8  # Get user input
9  first_number = float(input("Enter the first number: "))
10 operation = input("Enter operation (+, -, *, /, **, //, %): ")
11 second_number = float(input("Enter the second number: "))
12
13 print()
14 print(f"Calculating: {first_number} {operation} {second_number}")
15 print("-" * 30)
16
17 # Perform calculation based on operation
18 if operation == "+":
19     result = first_number + second_number
20     operation_name = "Addition"
21 elif operation == "-":
22     result = first_number - second_number
23     operation_name = "Subtraction"
24 elif operation == "*":
25     result = first_number * second_number
26     operation_name = "Multiplication"
27 elif operation == "/":
28     if second_number != 0:
29         result = first_number / second_number
30         operation_name = "Division"
31 else:

```

```

32     result = "Error: Division by zero!"
33     operation_name = "Division"
34 elif operation == "**":
35     result = first_number ** second_number
36     operation_name = "Exponentiation"
37 elif operation == "//":
38     if second_number != 0:
39         result = first_number // second_number
40         operation_name = "Floor Division"
41     else:
42         result = "Error: Division by zero!"
43         operation_name = "Floor Division"
44 elif operation == "%":
45     if second_number != 0:
46         result = first_number % second_number
47         operation_name = "Modulus (Remainder)"
48     else:
49         result = "Error: Division by zero!"
50         operation_name = "Modulus"
51 else:
52     result = "Error: Invalid operation!"
53     operation_name = "Unknown Operation"
54
55 # Display result
56 print(f"Operation: {operation_name}")
57 if isinstance(result, (int, float)):
58     print(f"Result: {result}")
59     if isinstance(result, float) and result.is_integer():
60         print(f"Result (as integer): {int(result)}")
61 else:
62     print(f"Result: {result}")
63
64 print("=" * 50)
65 print("Calculator session complete!")

```

7 Part IV: Decision Making with if

7.1 Boolean Values - The Foundation of Decisions

Boolean values are the foundation of all decision-making in programming. Understanding how they work is crucial for writing interactive and intelligent programs.

7.1.1 Boolean Data Type Explained

The boolean data type has only two possible values:

- **True** - Represents a positive, yes, or valid condition
- **False** - Represents a negative, no, or invalid condition

Important Notes:

- Boolean values are always capitalized: **True** and **False**
- They are used for yes/no, on/off, valid/invalid decisions
- Every condition in an if statement must evaluate to True or False

Listing 21: Boolean Variables and Expressions

```

1  # Boolean literals
2  is_student = True
3  has_scholarship = False
4  is_on_campus = True
5  completed_prerequisites = False
6
7  # Boolean expressions (evaluate to True or False)
8  age = 20
9  is_adult = age >= 18           # True
10 can_vote = age >= 18          # True
11 can_drink = age >= 21         # False
12
13 # String expressions that return boolean
14 name = "Alice"
15 has_long_name = len(name) > 10 # False
16 starts_with_a = name.startswith("A") # True
17
18 print("BOOLEAN VALUES DEMONSTRATION:")
19 print(f"is_student: {is_student}")
20 print(f"is_adult: {is_adult}")
21 print(f"can_vote: {can_vote}")
22 print(f"can_drink: {can_drink}")
23 print(f"has_long_name: {has_long_name}")
24 print(f"starts_with_a: {starts_with_a}")

```

7.2 Comparison Operators for Decision Making

Comparison operators let you compare values and return boolean results. They are essential for creating conditions in if statements.

Operator	Meaning	Example	Result
==	Equal to	5 == 5	True
!=	Not equal to	5 != 3	True
<	Less than	3 < 5	True
<=	Less than or equal	5 <= 5	True
>	Greater than	7 > 5	True
>=	Greater than or equal	5 >= 3	True

7.2.1 Working with Variables in Comparisons

Listing 22: Comparison Operators with Variables

```

1  # Numeric comparisons
2  age = 20
3  minimum_voting_age = 18
4  drinking_age = 21
5
6  print("NUMERIC COMPARISONS:")
7  print(f"age = {age}")
8  print(f"age >= minimum_voting_age: {age >= minimum_voting_age}") #
   True
9  print(f"age < drinking_age: {age < drinking_age}")                # True
10 print(f"age == 25: {age == 25}")                                    #
   False
11 print(f"age != 25: {age != 25}")                                    # True

```

```

12
13 # String comparisons
14 name1 = "Alice"
15 name2 = "Bob"
16 name3 = "Alice"
17
18 print("\nSTRING COMPARISONS:")
19 print(f"name1 == name3: {name1 == name3}")      # True
20 print(f"name1 != name2: {name1 != name2}")      # True
21 print(f"name1 < name2: {name1 < name2}")        # True (alphabetical)
22
23 # Grade comparison example
24 test_score = 85
25 passing_score = 60
26 excellent_score = 90
27
28 print("\nGRADE ANALYSIS:")
29 print(f"Test score: {test_score}")
30 print(f"Passed: {test_score >= passing_score}")
31 print(f"Excellent: {test_score >= excellent_score}")
32 print(f"Failed: {test_score < passing_score}")

```

Common Mistake: Using assignment (=) instead of equality (==)

- Wrong: if age = 18: (assignment)
- Correct: if age == 18: (comparison)

7.3 The if Statement - Basic Syntax and Structure

The if statement is the foundation of program logic. It allows your program to make decisions and execute different code based on conditions.

7.3.1 Basic if Statement Structure

```

if condition:
    statement_to_execute
    another_statement

```

Key Points:

- The condition must evaluate to True or False
- Colon (:) is required after the condition
- Indented code block executes only if condition is True
- Python uses 4 spaces for indentation (standard)

Listing 23: Basic if Statement Examples

```

1 # Simple if statement
2 age = 20
3 if age >= 18:
4     print("You are an adult!")
5     print("You can vote in elections!")
6
7 # if statement with calculations

```



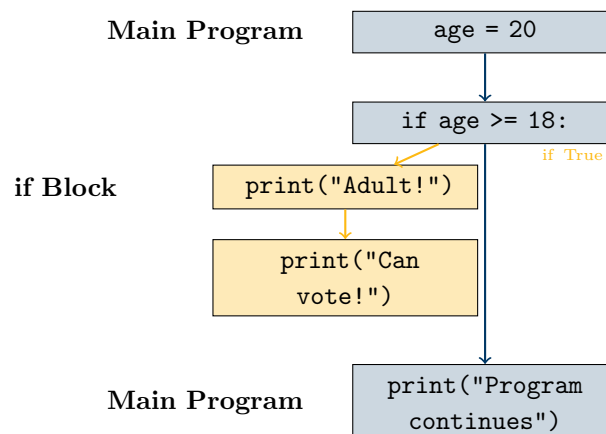
```

8 score = 95
9 if score >= 90:
10     print("Excellent work!")
11     print("You earned an A grade!")
12     letter_grade = "A"
13     gpa_points = 4.0
14
15 # Multiple separate if statements
16 temperature = 75
17 if temperature > 80:
18     print("It's hot outside!")
19     print("Consider wearing light clothes.")
20
21 if temperature < 60:
22     print("It's cool outside!")
23     print("You might want a jacket.")
24
25 if temperature >= 60 and temperature <= 80:
26     print("Perfect weather!")
27     print("Great day to be outdoors.")

```

7.4 Understanding Python Indentation

Indentation is not just for readability in Python - it's how Python determines which statements belong together in code blocks.



7.4.1 Indentation Rules and Common Errors

Python Indentation Rules:

- Use 4 spaces for each indentation level (Python standard)
- All statements at the same level must have identical indentation
- if statements, loops, and functions all require indentation
- Never mix tabs and spaces (use spaces consistently)

Common Indentation Errors:

Listing 24: Indentation Errors to Avoid

```

1 # ERROR: Missing indentation
2 age = 20

```

```

3 if age >= 18:
4 print("You are an adult!") # IndentationError: expected an indented
  block
5
6 # ERROR: Inconsistent indentation
7 if age >= 18:
8     print("You are an adult!") # 4 spaces
9     print("You can vote!") # 8 spaces - IndentationError
10
11 # CORRECT: Consistent indentation
12 if age >= 18:
13     print("You are an adult!") # 4 spaces
14     print("You can vote!") # 4 spaces
15     print("Welcome to adulthood!") # 4 spaces

```

7.4.2 Students Often Struggle Here: Advanced Indentation Tips

Why Students Find Indentation Difficult:

- **Coming from other languages:** Many languages use {} instead of indentation
- **Invisible characters:** Spaces and tabs look the same but aren't!
- **Inconsistency:** Mixing different amounts of spaces
- **Nested structures:** Multiple levels of indentation can be confusing

Pro Tips for Mastering Indentation:

1. **Set up your editor:** Configure to show spaces/tabs visually
2. **Use spaces only:** Never mix tabs and spaces
3. **Be consistent:** Always use exactly 4 spaces per level
4. **Check alignment:** All statements at same level must align perfectly
5. **Practice nested structures:** Understand how multiple levels work

Listing 25: Advanced Indentation: Nested if Statements

```

1 # Multiple indentation levels example
2 age = 22
3 has_license = True
4 temperature = 85
5
6 if age >= 18:
7     print("You are an adult!") # Level 1: 4 spaces
8     if has_license:
9         print("You can drive!") # Level 2: 8 spaces
10        if temperature > 80:
11            print("Drive with AC on!") # Level 3: 12 spaces
12            print("Stay cool!") # Level 3: 12 spaces
13        print("Drive safely!") # Level 2: 8 spaces
14    print("Enjoy your adult privileges!") # Level 1: 4 spaces
15 print("This always runs - no indentation") # Main level: 0 spaces

```

Visual Indentation Guide:

Level	Spaces	Example
Main program	0	<code>print("Hello")</code>
if block	4	<code>print("Inside if")</code>
Nested if	8	<code>print("Nested")</code>
Triple nested	12	<code>print("Deep")</code>

Red Flags - Fix These Immediately:

- Lines that should be indented but aren't
- Inconsistent spacing within the same block
- Mixing tabs and spaces (invisible but causes errors!)
- Copy-pasting code without checking indentation

7.5 String Comparisons and Validation

String comparisons are essential for user input validation and creating interactive programs.

7.5.1 Case-Sensitive String Comparisons

Listing 26: String Comparison Examples

```

1  # Case-sensitive string comparison
2  name1 = "Alice"
3  name2 = "alice"
4  name3 = "ALICE"
5
6  print("CASE SENSITIVITY DEMONSTRATION:")
7  print(f"name1 == name2: {name1 == name2}") # False
8  print(f"name1 == name3: {name1 == name3}") # False
9  print(f"name2 == name3: {name2 == name3}") # False
10
11 # Making case-insensitive comparisons
12 user_input = "YES"
13 if user_input.lower() == "yes":
14     print("User confirmed!")
15
16 # Multiple acceptable responses
17 response = input("Do you want to continue? (yes/y/Y): ")
18 if response.lower() in ["yes", "y"]:
19     print("Continuing program...")
20 else:
21     print("Program stopped.")
22
23 # Email validation example
24 email = input("Enter your email: ")
25 if "@" in email and "." in email:
26     print("Email format looks valid")
27 else:
28     print("Please enter a valid email address")

```

7.5.2 String Methods for Validation

Listing 27: String Validation Methods

```
1 # Password strength checking
2 password = input("Create a password: ")
3
4 print("PASSWORD ANALYSIS:")
5 print(f"Length >= 8 characters: {len(password) >= 8}")
6 print(f"Contains only letters/numbers: {password.isalnum()}")
7 print(f"All uppercase: {password.isupper()}")
8 print(f"All lowercase: {password.islower()}")
9 print(f"Contains digits: {any(c.isdigit() for c in password)}")
10
11 # Name validation
12 name = input("Enter your name: ")
13 if name.isalpha():
14     print("Name contains only letters - good!")
15 else:
16     print("Name should contain only letters")
17
18 # Phone number validation (simple)
19 phone = input("Enter phone number (digits only): ")
20 if phone.isdigit() and len(phone) == 10:
21     print("Phone number format is valid")
22 else:
23     print("Please enter exactly 10 digits")
```

7.6 Hands-On Exercise: Age Verification System

Let's build a comprehensive age verification program that demonstrates all the concepts we've learned:

Listing 28: Complete Age Verification System

```
1 # Comprehensive Age Verification System
2 print("=" * 60)
3 print("ADVANCED AGE VERIFICATION SYSTEM")
4 print("=" * 60)
5 print("Let's see what you're eligible for based on your age!")
6 print()
7
8 # Get user information with validation
9 while True:
10     try:
11         name = input("What's your name? ")
12         if name.strip(): # Check if name is not empty
13             break
14         else:
15             print("Please enter a valid name.")
16     except:
17         print("Please enter a valid name.")
18
19 while True:
20     try:
21         age = int(input("How old are you? "))
22         if age >= 0 and age <= 120: # Reasonable age range
23             break
24         else:
25             print("Please enter a valid age between 0 and 120.")
26     except ValueError:
```

```

27         print("Please enter a number for your age.")
28
29 print(f"\nHello, {name}! Let's see what you can do at age {age}:")
30 print("=" * 60)
31
32 # Age-based eligibility checks
33 print("ELIGIBILITY ANALYSIS:")
34
35 # Basic age categories
36 if age < 13:
37     print("[Child emoji] You're a kid - enjoy your childhood!")
38     category = "Child"
39 elif age < 20:
40     print("[Teen emoji] You're a teenager - exciting times ahead!")
41     category = "Teenager"
42 elif age < 65:
43     print("[Adult emoji] You're an adult - lots of opportunities!")
44     category = "Adult"
45 else:
46     print("[Senior emoji] You're a senior - wisdom and experience!")
47     category = "Senior"
48
49 print(f"Age Category: {category}")
50 print()
51
52 # Specific privileges and responsibilities
53 print("WHAT YOU CAN DO:")
54 eligibilities = []
55
56 if age >= 5:
57     eligibilities.append("$\checkmark$ Attend elementary school")
58 if age >= 13:
59     eligibilities.append("$\checkmark$ Have social media accounts (
        with parent permission)")
60 if age >= 14:
61     eligibilities.append("$\checkmark$ Work part-time jobs (with
        restrictions)")
62 if age >= 16:
63     eligibilities.append("$\checkmark$ Get a driver's license")
64     eligibilities.append("$\checkmark$ Work more flexible hours")
65 if age >= 17:
66     eligibilities.append("$\checkmark$ Join the military (with parent
        consent)")
67 if age >= 18:
68     eligibilities.append("$\checkmark$ Vote in elections")
69     eligibilities.append("$\checkmark$ Sign legal contracts")
70     eligibilities.append("$\checkmark$ Get married without consent")
71     eligibilities.append("$\checkmark$ Join the military")
72 if age >= 21:
73     eligibilities.append("$\checkmark$ Purchase and consume alcohol")
74     eligibilities.append("$\checkmark$ Rent a car more easily")
75 if age >= 25:
76     eligibilities.append("$\checkmark$ Run for U.S. House of
        Representatives")
77     eligibilities.append("$\checkmark$ Get better car insurance rates"
        )
78 if age >= 30:
79     eligibilities.append("$\checkmark$ Run for U.S. Senate")

```

```

80 if age >= 35:
81     eligibilities.append("$\checkmark$ Run for President of the United
        States")
82 if age >= 65:
83     eligibilities.append("$\checkmark$ Eligible for Medicare")
84     eligibilities.append("$\checkmark$ Eligible for full Social
        Security benefits")
85
86 # Display eligibilities
87 for eligibility in eligibilities:
88     print(eligibility)
89
90 if not eligibilities:
91     print("$\bullet$ Keep growing! More privileges await as you get
        older!")
92
93 print()
94
95 # Special messages based on age milestones
96 print("SPECIAL MESSAGES:")
97 if age == 16:
98     print("[Party emoji] Happy 16th! Time to think about driving!")
99 elif age == 18:
100     print("[Party emoji] Happy 18th! You're officially an adult!")
101 elif age == 21:
102     print("[Party emoji] Happy 21st! Enjoy responsibly!")
103 elif age == 65:
104     print("[Party emoji] Happy 65th! Retirement planning time!")
105 elif age >= 100:
106     print("[Party emoji] Wow! You're a centenarian! Congratulations!")
107
108 # Calculate some fun facts
109 current_year = 2025
110 birth_year = current_year - age
111 days_alive = age * 365 # Approximate
112 next_milestone = None
113
114 if age < 16:
115     next_milestone = 16
116 elif age < 18:
117     next_milestone = 18
118 elif age < 21:
119     next_milestone = 21
120 elif age < 25:
121     next_milestone = 25
122
123 print()
124 print("FUN FACTS ABOUT YOUR AGE:")
125 print(f"$\bullet$ You were born approximately in {birth_year}")
126 print(f"$\bullet$ You've been alive for roughly {days_alive:,} days")
127 if next_milestone:
128     years_to_milestone = next_milestone - age
129     print(f"$\bullet$ Only {years_to_milestone} year(s) until you turn
        {next_milestone}!")
130
131 print("=" * 60)
132 print(f"Thanks for using our system, {name}!")
133 print("Remember: Age is just a number, but it determines a lot!")

```

```
134 print("=" * 60)
```

7.7 Building Login Authentication Systems

Let's create a secure login system that demonstrates string comparisons and decision-making:

Listing 29: Secure Login Authentication System

```
1  # Secure Login Authentication System
2  print("=" * 50)
3  print("SECURE LOGIN SYSTEM")
4  print("=" * 50)
5
6  # Define valid user credentials
7  valid_users = {
8      "student": "python123",
9      "admin": "admin456",
10     "teacher": "education789",
11     "guest": "welcome"
12 }
13
14 # Track login attempts
15 max_attempts = 3
16 attempts = 0
17
18 print("Welcome! Please log in to continue.")
19 print("Valid users: student, admin, teacher, guest")
20 print(f"You have {max_attempts} attempts.\n")
21
22 # Login loop
23 while attempts < max_attempts:
24     username = input("Username: ").lower().strip()
25     password = input("Password: ")
26
27     attempts += 1
28
29     # Check if username exists
30     if username in valid_users:
31         # Check if password is correct
32         if password == valid_users[username]:
33             print(f"\n[Success checkmark] LOGIN SUCCESSFUL!")
34             print(f"Welcome back, {username.title()}!")
35
36         # Different messages based on user type
37         if username == "admin":
38             print("[Wrench emoji] Administrator access granted.")
39             print("You have full system privileges.")
40         elif username == "teacher":
41             print("[Books emoji] Teacher access granted.")
42             print("You can manage courses and students.")
43         elif username == "student":
44             print("[Book emoji] Student access granted.")
45             print("You can access course materials.")
46         elif username == "guest":
47             print("[Wave emoji] Guest access granted.")
48             print("You have limited viewing privileges.")
49
```

```

50         print(f"Login completed on attempt {attempts} of {
51             max_attempts}")
52         break
53     else:
54         remaining = max_attempts - attempts
55         if remaining > 0:
56             print(f"[X mark] Incorrect password for {username}")
57             print(f"Attempts remaining: {remaining}\n")
58         else:
59             print(f"[X mark] Incorrect password for {username}")
60     else:
61         remaining = max_attempts - attempts
62         if remaining > 0:
63             print(f"[X mark] Username '{username}' not found")
64             print(f"Attempts remaining: {remaining}\n")
65         else:
66             print(f"[X mark] Username '{username}' not found")
67
68 # Handle failed login
69 if attempts >= max_attempts:
70     print("\n[Prohibited emoji] ACCOUNT LOCKED")
71     print("Too many failed login attempts.")
72     print("Please contact system administrator.")
73
74 print("\n" + "=" * 50)
75 print("Login session ended.")

```

8 Part V: Objects and Wrap-up

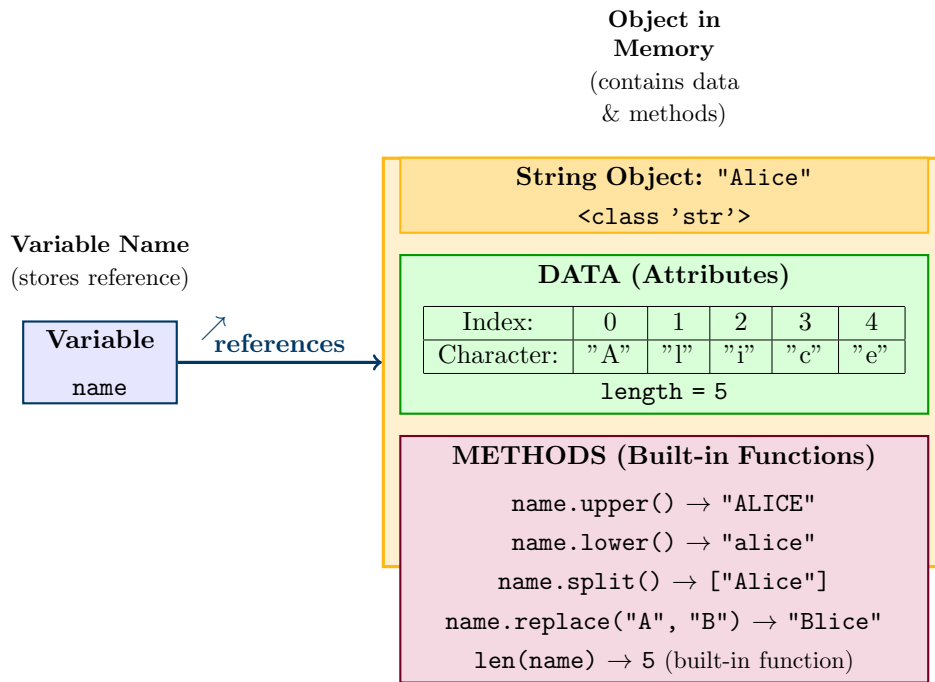
8.1 Python's Object Model Explained

Understanding that "everything in Python is an object" is fundamental to mastering the language. This concept explains many of Python's behaviors and capabilities.

8.1.1 What Are Objects?

In Python, objects are instances of data types that contain both data (attributes) and functionality (methods):

- **Objects are instances** of a data type (class)
- **Every value has a type** and identity in memory
- **Objects have attributes** (data) and methods (functions)
- **Even simple values** like numbers and strings are objects



8.1.2 Examples of Python Objects

Listing 30: Everything is an Object in Python

```

1  # Numbers are objects with methods
2  number = 42
3  print(f"Number: {number}")
4  print(f"Type: {type(number)}")
5  print(f"Methods available: {dir(number)[:5]}")  # Show first 5 methods
6
7  # Strings are objects with many useful methods
8  text = "Hello, World!"
9  print(f"\nString: {text}")
10 print(f"Type: {type(text)}")
11 print(f"Uppercase: {text.upper()}")
12 print(f"Lowercase: {text.lower()}")
13 print(f"Split into words: {text.split()}")
14 print(f"Replace 'World' with 'Python': {text.replace('World', 'Python')}")
15
16 # Even functions are objects!
17 print(f"\nprint function type: {type(print)}")
18 print(f"len function type: {type(len)}")
19
20 # Lists are objects (preview of future topic)
21 my_list = [1, 2, 3]
22 print(f"\nList: {my_list}")
23 print(f"Type: {type(my_list)}")
24 my_list.append(4)  # Using a method to modify the list
25 print(f"After append: {my_list}")

```

8.2 Dynamic Typing in Python

Learning Objective: Understand how Python variables can hold different types of data and why this flexibility is powerful for programming.

8.2.1 What Does Dynamic Typing Mean?

Dynamic typing means that the same variable can hold different types of data throughout your program. Unlike some programming languages where you must declare what type of data a variable will hold, Python figures this out automatically.

Key Benefits:

- **Flexibility:** Variables can adapt to different data as your program runs
- **Simplicity:** No need to declare types in advance
- **Rapid Development:** Write code faster without worrying about type declarations

Real-World Analogy: Think of a variable like a box that can hold different things at different times - sometimes a number, sometimes text, sometimes a list of items.

8.2.2 Dynamic Typing in Action

Let's see how one variable can transform to meet different needs:

Listing 31: Dynamic Typing - Same Variable Multiple Types

```
1 # Same variable name, different data types!
2 user_data = "Alice"           # Start with a string
3 print(f"Name: {user_data} (type: {type(user_data)})")
4
5 user_data = 25                # Now it holds an integer age
6 print(f"Age: {user_data} (type: {type(user_data)})")
7
8 user_data = 85.5              # Now it holds a float grade
9 print(f"Grade: {user_data} (type: {type(user_data)})")
10
11 user_data = True              # Now it holds a boolean status
12 print(f"Enrolled: {user_data} (type: {type(user_data)})")
```

What Just Happened? The variable `user_data` successfully held four completely different types of information. Python automatically detected each type and handled the transitions seamlessly.

Practical Benefits in Real Programming:

- **User Input Processing:** Variables can start as strings from `input()`, then convert to numbers for calculations
- **Data Analysis:** Variables can hold different data structures as you process information
- **Error Handling:** Variables can hold error messages (strings) or valid results (numbers)
- **Flexibility:** Change what your program does without rewriting variable declarations

8.2.3 Understanding Variable References

Key Concept: When you assign a value to a variable in Python, you're creating a reference to an object in memory, not copying the value itself.

Why This Matters: Understanding references helps you predict how Python behaves and avoid common programming mistakes.

Listing 32: Variable References Explained

```
1 # Two variables can point to the same object
2 original_score = 95
3 final_score = original_score      # Both variables reference the same
   object
4
5 print(f"Original: {original_score}")
6 print(f"Final: {final_score}")
7 print(f"Same object? {original_score is final_score}") # True
8
9 # Changing the reference doesn't affect the original
10 final_score = 98                # final_score now references a
   different object
11 print(f"\nAfter change:")
12 print(f"Original: {original_score}") # Still 95!
13 print(f"Final: {final_score}")      # Now 98
14 print(f"Same object? {original_score is final_score}") # False
```

Practical Applications:

- **Memory Efficiency:** Python reuses objects when possible to save memory
- **Comparison Operations:** Understanding the difference between `==` (same value) and `is` (same object)
- **Function Parameters:** How variables are passed to functions (by reference)

Simple Rule: For basic data types (numbers, strings, booleans), you rarely need to worry about references. Python handles the details automatically!

8.3 Preview: Descriptive Statistics with Python

Now let's see how today's fundamental concepts connect to real data science applications. We'll explore this step-by-step to show how variables, arithmetic, and decision-making combine to solve analytical problems.

8.3.1 What Are Descriptive Statistics?

Definition: Descriptive statistics are numbers that summarize and describe the important features of a dataset. They help us understand what our data tells us.

The Three Essential Statistics:

- **Mean (Average):** The typical value - calculated by adding all values and dividing by the count
- **Range:** The spread - difference between the highest and lowest values
- **Minimum/Maximum:** The extreme values in our dataset

8.3.2 Simple Example: Understanding the Mean

Let's start with a simple example using today's arithmetic and variable concepts:

Listing 33: Calculating a Mean - Step by Step

```
1 # Step 1: Store data in variables (using today's variable skills)
2 quiz1 = 85
3 quiz2 = 92
```

```

4 quiz3 = 78
5
6 # Step 2: Calculate total using arithmetic from today
7 total_points = quiz1 + quiz2 + quiz3
8 print(f"Total points: {total_points}")
9
10 # Step 3: Calculate mean using division
11 num_quizzes = 3
12 mean_score = total_points / num_quizzes
13 print(f"Mean (average) score: {mean_score:.1f}")
14
15 # Step 4: Find range using today's comparison concepts
16 highest = max(quiz1, quiz2, quiz3)
17 lowest = min(quiz1, quiz2, quiz3)
18 score_range = highest - lowest
19 print(f"Range: {score_range} points")

```

8.3.3 Practical Application: Student Grade Analysis

Now let's build a complete grade analyzer using today's concepts:

Listing 34: Grade Analyzer Using Today's Skills

```

1 # Get student data using input() from today
2 student_name = input("Enter student name: ")
3 grade1 = float(input("Enter first grade: "))
4 grade2 = float(input("Enter second grade: "))
5 grade3 = float(input("Enter third grade: "))
6
7 # Calculate statistics using today's arithmetic
8 total = grade1 + grade2 + grade3
9 average = total / 3
10 highest = max(grade1, grade2, grade3)
11 lowest = min(grade1, grade2, grade3)
12
13 # Display results using f-strings from today
14 print(f"\n{student_name}'s Grade Summary:")
15 print(f"Average: {average:.1f}")
16 print(f"Highest: {highest}")
17 print(f"Lowest: {lowest}")
18
19 # Make decisions using if statements from today
20 if average >= 90:
21     grade_letter = "A"
22 elif average >= 80:
23     grade_letter = "B"
24 elif average >= 70:
25     grade_letter = "C"
26 else:
27     grade_letter = "Needs Improvement"
28
29 print(f"Overall Performance: {grade_letter}")

```

8.3.4 Connection to Today's Learning

Notice how this statistical application directly uses every major concept from today's lecture:

- **Variables:** Store individual grades and calculated results

- **Arithmetic Operations:** Addition for totals, division for averages
- **Input/Output:** Get user data and display professional results
- **Decision Making:** Assign letter grades based on numerical scores
- **Type Conversion:** Convert input strings to numbers for calculations

Key Insight: Complex data science applications are built from the same fundamental building blocks you learned today!

8.3.5 Python Tools for Future Statistical Work

Built-in Functions We'll Master:

- `sum()` - Calculate totals
- `len()` - Count items
- `min()` and `max()` - Find extremes
- `sorted()` - Arrange data in order

Libraries We'll Learn:

- **statistics module:** `mean()`, `median()`, `mode()`, `stdev()`
- **NumPy:** Advanced numerical computing with arrays
- **pandas:** Data manipulation and analysis
- **matplotlib:** Creating professional charts and graphs

Real-World Applications:

- Analyzing survey data and customer feedback
- Financial analysis and investment tracking
- Sports statistics and performance metrics
- Scientific research data processing
- Business intelligence and reporting

9 Today's Accomplishments

Let's review everything you've mastered in today's comprehensive Python programming journey:

9.1 Part I: Variables and Assignment ✓

Skills Mastered:

- Created variables with meaningful, descriptive names
- Worked confidently with all data types (`int`, `float`, `str`, `bool`)
- Used the `type()` function to verify and debug data types
- Applied Python naming conventions (PEP 8) professionally
- Built a complete personal information system

9.2 Part II: Arithmetic Operations ✓

Skills Mastered:

- Used all seven arithmetic operators (+, -, *, **, /, //, %) correctly
- Applied operator precedence rules (PEMDAS) to complex expressions
- Implemented augmented assignment operators (+=, -=, etc.) efficiently
- Built sophisticated financial calculators (compound interest, mortgage)
- Solved real-world mathematical problems with code

9.3 Part III: Input/Output and Strings ✓

Skills Mastered:

- Mastered advanced print() function features with custom separators and endings
- Created professional output using powerful f-string formatting
- Got and processed user input with proper type conversion
- Built interactive programs that respond to user needs
- Developed a complete greeting system and calculator

9.4 Part IV: Decision Making with if ✓

Skills Mastered:

- Used boolean values and comparison operators for logical decisions
- Implemented if statements with proper Python indentation
- Created interactive programs with user authentication
- Performed string comparisons and input validation
- Built comprehensive age verification and login systems

9.5 Part V: Objects and Python Foundation ✓

Skills Mastered:

- Understood Python's object model and dynamic typing
- Explored object identity and references in memory
- Previewed statistical applications of programming concepts
- Connected today's fundamentals to future data science work

10 Interactive Programs Built Today

Seven Complete Programs You Created:

1. **Personal Data Variables System** - Comprehensive information storage and display
2. **Compound Interest Calculator** - Financial mathematics with real formulas
3. **Restaurant Bill Calculator** - Complex arithmetic with tax and tip calculations
4. **Interactive Greeting Generator** - Advanced input processing and personalization
5. **Python Calculator** - Full-featured calculator with error handling
6. **Age Verification System** - Sophisticated decision-making with multiple conditions
7. **Login Authentication System** - Secure user authentication with validation

Programming Concepts Applied:

- Variable creation, manipulation, and validation
- User input processing and type conversion
- Mathematical calculations and financial modeling
- Conditional logic and decision trees
- String processing and comparison techniques
- Professional output formatting and user experience
- Error handling and input validation
- Program structure and organization

11 Next Steps in Your Python Journey

11.1 Building on Today's Foundation

Today's five-part journey provides the solid foundation for everything we'll build in this course. You now understand:

- How to think like a programmer and break problems into steps
- The core building blocks of Python: variables, arithmetic, input/output, and decisions
- How to write professional, readable code that solves real-world problems
- The object-oriented nature of Python and its practical implications
- How basic programming concepts connect to advanced data science applications

11.2 Coming in Future Lectures

Lecture 3: Functions and Error Handling

- Writing reusable functions with parameters and return values
- Understanding scope and local vs global variables
- Handling errors gracefully with try/except blocks
- Code organization and modularity principles
- Building function libraries for common tasks

Lecture 4: Lists and Data Structures

- Creating and manipulating lists of data
- Working with tuples and dictionaries
- Iterating through data with loops
- Processing collections of information
- Building database-like systems

11.3 Practice Opportunities

Immediate Extensions (Try This Week):

- Extend today's calculator with more operations (square root, percentage)
- Create a personal budget calculator with income and expenses
- Build a quiz program with multiple questions and scoring
- Add more validation to the login system (password strength, account lockout)
- Experiment with different f-string formatting options

Challenge Projects (For Advanced Practice):

- Grade point average calculator with weighted courses
- Investment portfolio tracker with multiple stocks
- Temperature converter with multiple units (Celsius, Fahrenheit, Kelvin)
- Simple encryption/decryption program using ASCII values
- Text-based adventure game with player choices

12 Study Recommendations

Review Materials:

- Re-read Deitel Chapter 2 (pages 49-72) with today's hands-on experience
- Practice all seven interactive exercises from today's handout
- Work through the textbook's self-review exercises and answers
- Experiment with variations of today's programs

Hands-On Practice:

- Create your own versions of today's programs with personal data
- Try different input validation scenarios
- Experiment with edge cases (What happens with negative numbers? Empty strings?)
- Practice debugging by intentionally introducing errors and fixing them

Conceptual Understanding:

- Make sure you understand WHY each concept is important
- Connect programming concepts to real-world applications
- Practice explaining concepts to others (teaching reinforces learning)
- Ask yourself: "How could I use this in my field of study?"

13 Key Takeaways and Summary

Today's Transformation:

You started today with basic Python knowledge and now have the core skills to build meaningful, interactive programs. The five-part journey we completed represents the essential foundation every Python programmer must master.

Essential Programming Skills You Now Possess:

- **Problem Decomposition:** Breaking complex tasks into manageable steps
- **Data Management:** Creating and manipulating variables of different types
- **Mathematical Computing:** Performing calculations with proper precedence
- **User Interaction:** Creating programs that respond to user input
- **Decision Logic:** Building programs that make intelligent choices
- **Code Organization:** Writing readable, maintainable code with good style
- **Professional Output:** Creating polished, user-friendly interfaces

The Foundation is Set: Variables, arithmetic, input/output, and decisions give you the tools to build programs that solve real-world problems. From here, we'll add more sophisticated features, but everything builds on what you learned today.

Remember: Programming is learned by doing - keep coding, keep experimenting, and keep building!

Congratulations on Your Python Programming Achievement!

You've built a solid foundation in Python programming. Every expert programmer started exactly where you are now. The key is persistence, practice, and curiosity about what's possible!

See you next class for Functions and Error Handling!

Programming is a journey of continuous learning and growth. Today you took significant steps forward - tomorrow we'll build even more powerful and sophisticated programs!